

# Klondike Re-Imagined Quick Reference Sheet

## Move Buttons:



All possible moves are calculated for you. To carry out a move, click on its button.

### BACKGROUND PROCESSING

While showing, the background process is running, figuring out **which flips are possible**. Sometimes it runs a long time. But you can still make your next move anytime.

- This Stack's top Downcard can be flipped
- This Stack's top Downcard is un-flippable (or doesn't have a downcard).  
Seven red dots is a loss.

- Build-Blocked** – This card cannot be built
- Stack-Blocked** – This card cannot be stacked
- Talon-Blocked** – This card cannot be extracted from the Talon (and is a Connector-Card).

## Build Maps:



A green map cell maps to a card that is already built.  
A grey map cell with red numbers maps to a downcard.  
Teal maps to an upcard in the Stacks.  
Orange maps to a card in the Talon.  
A grey rank designation indicates that the associated card is unbuildable because a lower card in that suit is a downcard.



Yellow underlines indicate **Build-Connectors** leading to a **flip** (green underline).  
Building the Ace and 2 (from the Talon) allows the 3 to be built from the tableau **exposing a downcard** for a flip



White underlines indicate **Build-Connectors** leading to an **empty stack** (lite-green underline).  
Building the Ace (from the Talon) allows the 2 to be built from the tableau **emptying a stack** for a King-Fill.

## Stacking Maps:



Yellow Hilited map-cells map to Talon cards that are **Connector-Cards** that lead to a **flip**. Here, if we can get the 5♥ and 4♣ out of the Talon and stack them on the 6♠, we can stack the 3♦ which exposes a downcard for a flip.



But the magenta square on the 4S says that it's not extractable!



Light-Yellow Hilited map-cells map to Talon cards that are **Connector-Cards** that lead to an **empty stack**. Here, if we can get the T♦ out of the Talon and stack it on the J♣, we can re-stack the 9♠/8♥ which empties the Stack.



The contiguous teal markings identify this as a stack. The **white upper border** says "This stack does not sit on a downcard"



The contiguous teal markings identify this as a stack. The **cyan upper border** says "This stack sits on a downcard"



A grey cell maps to a downcard. Orange maps to a card in the Talon. A Talon map-cell with a slash thru it maps to a card that cannot be stacked. (The associated card has a cyan Stack-Blocked square on it.)

